



Re-Villagize Life...Growing Whole Persons Connecting Whole Communities

1 minute **Introduction...**College to Career to CR story

10 minutes **Overview of CR model** (7 slides)

Re-Villagize Life guided system change conversation... approximately 45 minutes

10 minutes **Over the next 45 minutes...** We'll have a deeper look at and conversations about two CR theory of change concepts – (1) **village framework** as a mental model for understanding community as a whole system and (2) growing **wholeness**, individually and collectively, through positive relationships. Hope this helps you see realities and hopes for the world in a new and useful way.

Iceberg Model slide... understanding situations and systems... 10% of events above the surface, 90% below surface holds problems in place. The deeper our understanding the more effective our interventions.

Understanding wholeness...Summary slide of whole person and village framework..."We shape our communities, then community shapes us."

Village Frameworks slide... Versus Verses (binary opposites) to both and thinking... think relationships, not stuff...7 fundamental elements + 1 foundational element...the nature of our whole system of relationships is foundational (RF) and impacts all the elements...What is the nature of our current RF? **Greed / Envy...**

Where we are...What is our Greed and Envy Foundations producing? read list... about 150 years ago Economists decided humans only make rational decisions for their own self-interests (Named this theoretical human "homo economicus"). Of course, they were wrong, but they have forged a pathway to feed and encourage our selfishness to bring into being our current situation where **greed is good**. Commercial advertising forces of media are weapons that have dramatically increased influence over us in 4 ways: (1) what we buy, (2) what we think, (3) how we behave and (4) who we choose to relate to and how (average 254 commercial messages per day). Advertising focuses on

our deficits to increase our consumption. Since 1960, we have recreated cities to increase car dependence. This “distrust economy” ...”Extreme commercialism has impoverished us by subtracting trusted relationships and even dividing us...win at all cost.”

Where we are going... Economists had it wrong. We tend to make emotional decisions and use rationale to support our decisions. We are more cooperative than competitive and hard wired for empathy. **CR is connecting our capacity to care, across all lines of difference, as the relational foundation with a nature of love and caring. We need your imagination, skill and creativity... What if interconnected village framework elements are rooted in and growing from this foundation, what could that look like? How might our community transform? Read list. Can we put the intention to a relational foundation of love and caring that we have to our current condition?**

Schumacher quotes about Greed and Envy as the current predominant nature of our societal relational foundation...slide

- 2 minutes **Where we are (greed is good) Activity #1 instructions slide...** (side 1 of worksheet)... In this activity use the worksheets each of you should have. One of you guide the conversation and one take notes on the sheet. Each table will have a system conversation exploring village element characteristics generated from our current greed/envy relational foundation. Pick one element, describe its characteristics, then draw arrows to another element and describe the impact characteristics. Let’s run through a sample... questions?
- 5 minutes **Activity #1 table / small group conversations...** guide conversation to explore how *siloed greed & envy characteristics* of one element impact and influence the symptom outcomes of other elements...record conversation on greed/envy framework drawing using arrows to show system impacts, like example slide.
- 1 minute **We move in the direction of our conversations slide...** How we design conversations matters, frame challenges as appreciative opportunity questions.

- 2 minutes **Where we are going Activity #2 instructions slide...** What are the characteristics or the village elements? What are connections and flows between elements? Pick and element and follow system impacts as you did in the first exercise. Here are some examples...
- 5 minutes **Activity #2 table / small group conversations...** guide conversation to explore how *love & caring characteristics* of one element impact and influence symptom outcomes of other elements...record conversation on drawing using arrows to show system impacts, like example slide.
- 3 minutes **Activity #3...How will we get there? (slide: where we are and where we are going with Activities #1 & #2 examples combined) discussion... Ask for any ideas...** It is a war waged, not with conventional weapons, but with willingness... Moral equivalent of war (William James)...Moving “I” to “We” (Putnam *The Upswing* 100-year bell curve) It must be a graceful transformation... CR 3 strategies (RT, HH, FH) connecting caring together as the relational foundation. Imagine the diverse assets embedded in the relational foundation What is its transformative potential? Can we grow that potential to increase values of common good and move toward equity? Can we shift from arguing to win (characteristics of greed is good context) to arguing to agreement?
- 1 Minutes **Introduce Whole Persons slide...(side 2 of worksheet)...**A better world needs better people growing to their potential in community...”What will we do” statement; CR definition of **Wholeness** (Have audience write competencies) (S³PIE)... Read CR principles at bottom of slide...
- 10 minutes **Activity #4...How have relationships, positive or negative, shaped you?** Share with your table about those caring people that influenced your life.
- 5 minutes **Activity #5 What could we do? Click to slide with village framework and whole person...**Table / small group conversation about how CR principles and practices could be adapted to the school learning environment?
- 3 minutes **Activity # 5 large group report...** 2 or 3 stories or ideas for what we could do from table group discussions #4 & #5.